

M-12 INSTRUCTION MANUAL

M-12 console is supplied with electrical power by a Shucko plug. It operates digitally and controls 24 channels. The DMX connection with a male XLR 3 pins plug (1st pin is the ground, 2nd is the negative (-) and 3rd is the positive (+)) is placed at the back panel. The On/Off switcher is placed at the back of the console. The console includes 12 channel potentiometers, 1 Grand Master, 12 LED channel indicators, 1 On/Off LED, 4 operation buttons and 1 four LED display.

When the console is switched on on display appears <00> indication that equals to the Grand master's illumination percentage. The illumination quantum can be regulated by changing the potentiometer's position. The first two digits on the display show the channels that are being used and the next two digits the illumination percentage of the channels. Pressing up-down buttons you can select the channels: when down button is pressed you control the first 12 channels, when button up is pressed you control 13th to 24th channel. After the lighting settings you can create scenes (SUB) by pressing REC button. On the display appears <Su.01> (first scene). If you press up-down buttons you can choose the number of the scene you want to record (maximum 12 scenes (SUB)). Press the SUB button to complete the scene recording. Press SUB button and increase the potentiometer to play the recorded scene. Pressing up-down buttons you are able to see how many channels are used in every scene.